**[Product]**

**MTM Program Product**

**Software Requirements Specification**

*[SRS Version Number]*

*[SRS Version Date]*

*[Applying MTM SRS Template Version Number]*

Standard Version Number: 3.5

Standard Version Date: March 10, 2018

Version History

|  |  |  |  |
| --- | --- | --- | --- |
| *Version* | *Date* | *Authors* | *Comment* |
|  |  |  |  |

Template Version History

|  |  |  |  |
| --- | --- | --- | --- |
| *Version* | *Date* | *Authors* | *Comment* |
| 3.0 | 7/21/2012 | Frank Ackerman | Initiating standards versions |
| 3.1 | 8/2/2012 | Frank Ackerman | Some non-functional requirements definitions .Added Adaptability, Enhanceability, and Portability |
| 3.2 | 1/17/2013 | Frank Ackerman | Added usability comment |
| 3.3 | 3/6/2013 | Frank Ackerman | Added a bit more explanatory text and final section 8. |
| 3.5 | 3/10/2018 | Celia Schahczenski | Changed format of dates, rearranged, renamed items, removed Illustrative Use Cases, increased some explanations, added appendices including data and report sections. |

**Montana Tech Software Engineering Students:**

These Montana Tech Method software engineering standards encapsulate Dr. Ackerman’s decades of experience in the software industry, the IEEE software engineering standards, and many suggestions from various texts. They have gone through many revisions and additions over the last several years. They are part of your software engineering studies so that (1) you may have the experience of developing software to a standard (which you may find you need to do if you take a job that requires high reliability software), and so that (2) you will have the experience of developing high quality software. You are also invited to participate in the continuing evolution of these standards by studying them critically and making suggestions for their improvement and correction.

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*[Steps to turn this template into a product SR:*

* *Change the file name to a name that refers to the product and contains “SRS”*
* *Substitute the name of the product for* [Product] *in both the title and the heading.*
* *Change [VersionNumber] to “Version 1.0” for the first complete version or to “0.x” for initially incomplete versions. Do this in the middle of the title page, the heading, and the version table.*
* *Change [VersionDate] to the release date of this version and also change this item on the heading.*
* *Make an initial entry in the title page version table. The version number and date in the table should match the entry on the center of the page*
* *Either replace all of this bracketed, italic text with actual SRS text or delete it.*
* *When your document is complete re-set the table of contents so that the headings there match the document.]*

# Introduction

We’re making “reeding 4 prisoner 😀 ™ ” software as requested by the state so that prisoners can read to their children as research shows that reeding to children is good for their development.

## Software Purpose and Scope

The “Reeding 4 Prisoners ™” software is meant to allow inmates to verbally read a book to their children without physically being there. This software will enable inmates to select any book of their choosing to read to their child, easily navigate the digital book they’re reading in their allotted time, and to see their progress as a competitive reader through the leaderboard (with “incentives” ).

## Document Purpose and Contents

To document the program 😀

## References

*[This subsection should list all important references used within the SRS. If there are no pertinent references for this product that fact should be stated here.]*

# General Factors

*[The General Factors section should describe the general factors that affect the product and its requirements. Place any material here that is not specific to any of the sub-sections.*

*In this and each subsequent major section, briefly describe the purpose of this section from the reader’s perspective.]*

## Product Perspective

*This product would be rivaling with other “chatting” services such as skype at the time but be MORE advanced having reading tracking capabilities and other fun features to keep prisoners (and children) reading.*

## Product Functions

The user should be able to: login, search for a book, select a book, adjust audio settings, pick a comfortable reading speed, change the highlighter color, make a swag avatar, read the book, click through to the next or previous page, should be able to pause and play the reader, jump to a specific page of chapter, and end the session.

## Environmental Conditions

The software will need to be able to operate in a prison, and be able to operate on a computer and or tablet.

## User Characteristic

The standard user should be able to log in the system and use a search bar. The two main users will be younger children and average intelligence adults. The children are being read to and will only have to be capable of logging in. The adults will have to be able to login and select a book and use a pause and play button.

Dependencies

The software will be dependent on an administrator to monitor the prisoner’s reading; it will depend on an appointment being set up so that the parent and child can connect to each other; finally, it will depend on an online server to pull books from and compile to a list for the reader to select from.

*[This subsection should list all external system dependencies on which the software resulting from the SRS will depend. This subsection should be the source for recognizing the impact of any changes to systems on the SRS and resulting software depends. This section can highlight unresolved requirement issues that should be recorded on the Project Manager’s Open Issues List.]*

## Assumptions

The Reeding 4 Prisoners :D™ software is built on the assumption that there will already be a library of books to choose from, and that the administrators will be watching in the background to make sure the prisoners are staying on track (reading and not scheming) during their session.

*[This subsection should list all assumptions that on which the software resulting from the SRS will depend that have not been covered above. This subsection should be the source for recognizing the impact of any changes to these assumptions on the SRS and resulting software.. This section can highlight unresolved requirement issues that should be recorded on the Project Manager’s Open Issues List.]*

# Use Cases

*[Use cases describe possible interactions between an actor and a system that results in an outcome that provides value to the actor. Develop these use cases with the client. This section may begin with a use case diagram, an analysis model that identifies the actors who can interact with a system, along with the various use cases with which each actor might be involved.*

*If no use cases exist for this product, this section should read “*Use Cases were not developed for this specification”*.]*

## Actor

[This subsection lists the various actors that will interact with the proposed system, along with the interactions that these actors may perform. An actor is a person, or other entity external to the software system, who may interacts with the proposed system to accomplish tasks. Actors may represent roles, identified from the customer community that will use the product.

*The following is a template for documenting user classes and the associated use cases.*]

|  |  |
| --- | --- |
| Primary Actor | Use Cases |
| Parent | o They log in with proper credentials (user ID AND password)  o They choose book potentially through searching it  o They can browse the different genres of books via filters  o They can set up (swag) avatar in settings  o They can get frustrated that the settings button is only available in the reading  section  o They can adjust the audio output and input  o They can adjust the reeding speed of the highlighter  o They can adjust the color of the highlighter  o They can jump to a specific page in the chapter  o They can fall behind the reading highlighter  o They can read (maybe)  o They can jump to a specific chapter  o They can find out that they can only go forward on the pages  o They can commentate for a short amount of time after pressing the commentary  button  o They can pause the highlighter  o They can press play on the highlighter  o They can change the book  o They can end the session  o They can view the leaderboard  o They can get competitive over the leader board |
| “Children” | o They log in with proper credentials (user ID AND password)  o They can wait around for the parent to choose book (STUPID)  o They can look at where the highlighter is currently at  o They can listen to their parent read  o They go into the settings  o They can adjust the audio output and input  o They can adjust the reeding speed of the highlighter  o They can adjust the color of the highlighter  o They can talk and ask (annoying) questions while their parents read  o They can read the book (maybe) (not out loud tho) |

## Use Cases

*[This subsection contains use cases of the proposed system. Use cases can be “casual” or “fully dressed”. The template given is for a fully dressed use case. Omit portions of this template for casual use cases.*

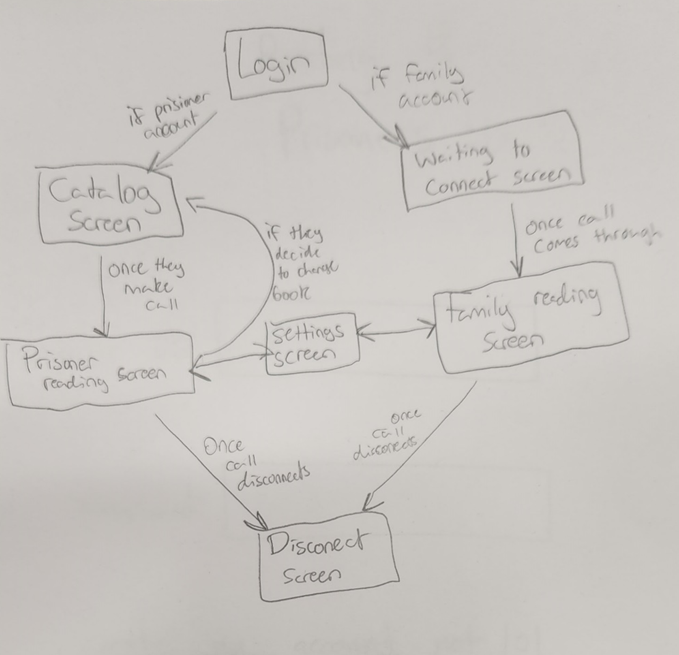
### Scenario Juan

|  |  |  |  |
| --- | --- | --- | --- |
| *Created By:* | Jakobv | *Last Updated By:* | Also Joakbo |
| *Date Created:* | 9/7/2022 | *Date Last Updated:* | 9/7/2022 |
| *Actors:* | Juan | | |
| *Description:* | Prisoner’s Perspective of Software | | |
| *Preconditions:* | 1. Prisoner has been approved for “Reeding 4 Prisoners :D™” program 2. Appointment has been set up to meet with child | | |
| *Postconditions:* | 1. Prisoner is pleased and wishes to read again | | |
| *Normal Flow:* | 1.0 He was arrested for tax evasion and is well adept in using  electronics.   1. *Step 1.* 2. *Step 2.* 3. *…* | | |

# Specific Requirements

*[The Specific Requirements section should contain all the requirements for the subject software. The details within this section should be defined as individual, specific requirements. Each specific requirement should be stated such that its achievement can be objectively verified by observation, inspection, usability testing, functional testing, analysis, or a combination of these. The method verification must be described. Each requirement should be clearly identified for tracking.]*

## Functional Requirements



## Quality Attributes

*1984*

### Availability

*Business hours: 2am – 3am (gamer hours)*

### Human Factors

*Readability, how well people can use an ipad or computer, how well they can speak*

### Usability

*Tablets: tapping, computers: clicking*

### Performance

*It runs on windows xp and up, requires a “gaming” gpu (only if it actually looks cool tho)*

### Security

*The guards will watch the prisoners every move while they reed*

### Reliability

*[Reliability is specified as mean-time-to failure of an operational item. An operational profile must be specified.]*

### Maintainability

### Enhanceability/Extendibility

*[If the future it might be necessary to change the Functional requirements in specified ways, what is the maximum estimated effort required to make such changes and what is the rationale for this estimate?]*

### Portability

*[If in the future it might be necessary to change the above Development or Delivery Environments (DV or DL) to other specified environments, what is the maximum estimated effort required to implement such changes and what is the rationale for this estimate]*

### V&V Activities

### Adaptability

*[If it is specified that in the future it might be necessary to change any of the above Non-Functional requirements, what is the maximum estimated effort required to implement such changes and what is the rationale for this estimate.]*

## Non-Functional Requirements Which Are Not Quality Attributes

*How much money we’re alloted for the project, the amount of time we have to work on the project*

### External Interface Requirements

#### Hardware

*Tablets or computers*

#### Software

*windows, android, ios*

#### Communications

*microphone*

### Development Environment

### Delivery Environment

#### Site

*[This subsection should specify any requirements for installation or operation of the software that might change the pre-existing configuration of the user site.]*

#### Operations

*[This subsection should specify normal and special operations required by the user to include:*

* *Various modes of operation within the user organization*
* *Periods of interactive operations and unattended operations*
* *Data processing support functions*
* *Backup and recovery operation.]*

### Design Constraints

*[Sometimes a client will require certain design constraints, for example the use of a certain system configuration or the use of particular algorithm. Such constraints are described in this subsection.]*

### Database

*[This optional subsection specifies requirements for any database to be developed as part of the product. The information in this section may include:*

* *Types of information to be stored*
* *Table attributes (queried, supporting, updated)*
* *Frequency of access*
* *Accessing capabilities and requirements*
* *Data elements and file descriptors*
* *Retention requirements for data.]*

*Take care to avoid design details. Unless so requested by the client, this section should only contain as much information about saved data as is necessary to fully document any of the requirements given above.]*

### Deliverable Items, Dates and Conditions

### Cost

### Standards

# Future Enhancements

*[This section should describe any future enhancements that are contemplated at the time this SRS completed. If there is no known possibility that this product will be enhanced in the future this section should read :* It is not expected that there will be any future enhancements to this product.*]*

# Appendices

*[In some cases, it is helpful to move items out of the main portion of the Software Requirements and Specification Document. These items can appear here. Alternatively, move these items into the main part of the document.]*

# Appendix A: Definitions, Acronyms, and Abbreviations

*[This appendix should provide the definitions of all terms, acronyms, and abbreviations required to fully understand your SRS.]*

## Definitions

|  |  |
| --- | --- |
| software failure | a failure will be attributed to this software product whenever one of the delivered work products does not meet the requirements specified in this SRS, or does not meet ordinary and reasonable customer/user expectations. |

## Acronyms and Abbreviations

|  |  |
| --- | --- |
| DB | Database |
| HW | Hardware |
| SDD | Software Design Description |
| SRS | Software Requirements Specification |
| SW | Software |

# Appendix B: Analysis Models

*[Optionally, include any pertinent analysis models, such as activity diagrams, state-transition diagrams, entity-relationship diagrams, or a formal specification.]*

# Appendix C: Data Dictionary

*[The data dictionary defines the composition of data structures and the meaning, data type, length, format, and allowed values for the data elements that make up those structures. In many cases, storing the data dictionary as a separate artifact, rather than embedding it in an SRS is beneficial. This also increases its reusability potential in other projects.*

*List data items alphabetically. Make each name a bookmark so each time the name occurs in this SRS it can be link to this entry via a hyperlink. Choose names with care. The expectation is that these names will persist in the design and implementation.]*

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Data Element | Description | Composition or Data type | Length | Values |
| *Name of data item being defined* | *Textual description of the business meaning of the data element* | *For primitive data elements: data type (integer, floating point, alphabetic, date, etc.) and, as appropriate, format (e.g. date as MM/DD/YYYY).*  *For data structures show the components that comprise the structure. ,* | *Maximum number of characters for primitives; blank for structures* | *List of allowed values, default, rules governing legal values, and any other description of the data values* |
| *…* | *…* | *..* | *…* | *…* |

# Appendix D: Report Specification

*[This optional appendix contains descriptions of reports that the system needs to generate. Many applications involve generating reports from one or more databases, files or other information sources. Exploring the content and format of the reports needed is an important aspect of requirements develop. Describe the contents and layouts of each report, including changes being made in an existing version of the report. Indicate the conditions that will trigger generating the report (e.g., manual or automatic) the timing of report generation, and the disposition of the report, such as to whom it is sent or where it is stored.*

*Use the following template to document business rules.*

|  |  |
| --- | --- |
| Report ID: |  |
| Report Title: |  |
| Report Purpose: |  |
| Data Sources: |  |
| Frequency and Disposition: |  |
| Latency: |  |
| Visual Layout: |  |
| Header and Footer: |  |
| Report Body: |  |
| End-of-Report Indicator: |  |
| Interactivity: |  |
| Security Access Restrictions: |  |

If appropriate, provide a mock-up or a sample of the report, or an illustration of a similar existing report, showing the desired layout. ]

# Appendix E: Business Rules

*[This optional appendix describes business rules that are relevant to the proposed system. Use the following template to document business rules.*

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| ID | Rule Definition | Type of Rule | Static or Dynamic | Source |
| *BR-1* | *Definition 1* | *Fact, constraint, computation* | *Static or dynamic* | *Name, role or document* |
| *…* | *…* | *..* | *…* | *…* |

*]*

# Appendix F: Sample User Interface

*[If a sample user interface exists, place it here. Make it clear that this user interface is only an example. If something is required in the user interface, state that earlier in this document.]*

# Appendix G: Issues

*[This optional appendix is a dynamic list of the open requirements issues that remain to be resolved, including TBDs, pending.]*